Gallery BrightShow™

E-Series All-In-One Displays

Bright, Powerful and Economical Digital Signage for Any Environment

Built to Last

Built-In Media Player

Easy-To-Use Software

BrightShow™ E Series 32", 43", 49" and 55" displays are elegant, powerful, economical systems in an all-in-one, easy-to-use signage solution. Crisp 1080P resolution displays bright, engaging messages for every possible venue. BrightShow™ systems provide a complete media solution that is appropriate for any public space.

Model	Size	Dimensions (Inches)	Weight	VESA	Mount
E-32HD	32" Diag.	28.4 x 16.6 x 2.23	22 lbs.	200x200	Wall-Mount
E-43HD	43" Diag.	37.9 x 21.9 x 2.26	39 lbs.	400x200	Wall-Mount
E-49HD	49" Diag.	43.2 x 24.9 x 2.26	51 lbs.	300x400	Wall-Mount
E-55HD	55" Diag.	48.5 x 27.9 x 2.26	62 lbs.	300x500	Wall-Mount



Features

- 1920x1080 HD Display, 16:9 Aspect Ratio Brightness: 450 cd/m2 max,
- All-In-One Media Player Display
- 178° Viewable
- Wall-Mounted Horizontal/Vertical
- Low Profile, Thin 20mm Outer Bezel
- 24/7 Operation

- Brightness: 450 cd/m2 max,
 LED Backlit Rated for 50,000 Hours
- Built-in Media Player 8GB Storage
- USB or Network Updates
- Flexible Mounting Options
- One Year Warranty







SignPost [™] Management System

This option is ideal for single user/single location publishing via USB or local network. The built-in media player works seamlessly with this software, which is easy-to-use and navigate.

- Schedule your content for any time
- Access our variety of templates
- Multi-zone display layouts

BrightShow [™] Cloud Management System

The BrightShow™ Management System is cloud-based and easily allows users to effectively communicate their message and manage any number of screens, all from one place!

- Manage an <u>unlimited</u> number of units from one place
- Remote access from virtually anywhere
- Multi-screen synchronization
- Display live web pages and RSS feeds



Built-In Media Player and Software

All of Gallery Digital Displays come equipped with our built-in, solid-state media player and remote control.





